



Team Vod Review Tips & Template

Tips for Leading Effective Vod Reviews

To prepare for review:

- **Select 1-3 themes** or issues to cover during the review. The more topics you try to cover, the less the team will remember. Prioritize the biggest and most critical errors your team is making or the low hanging fruit that is easy to solve.
- **Find multiple gameplay clips per theme** so that the team can see and digest it in multiple contexts.
- **Write down your feedback** ahead of time so that it is coherent.

During the review:

- **Stick to the themes.** Don't get sidetracked by every mistake that comes up.
- **Keep team reviews brief.** Aim for 30-40 minutes or less.
- **Dialog, don't monologue.** Ask questions and prompt discussion. Force players to practice thinking for themselves.
- **Conceptualize feedback.** Tie your feedback into concepts the team already understands.

At the end of the review:

- **Prioritize the feedback.** Pick 1 or 2 things to take away from the review to focus on.
 - Ask your players what they think is most important.
 - Give your take, and make the final call on the 1 or 2 things.
- **Create Focus Points.** Give them actionable change.
 - Ask players how they are going to address and implement the feedback given on the 1 or 2 key takeaways.
 - Discuss solutions. If it's a team oriented problem, discuss everyone's role in solving that problem.
 - Have the players write out Focus Points in their own words that target the key takeaways.

After the review:

- **Reinforce your feedback** in later vod reviews, scrimmages, and practice activities.
- **Keep track of the team's focus points** and how well they're being implemented.



(Example) 9/9/25 - Overwatch Vod Review

Review of:

Date	Activity	Opponent	Score
9/3/2025	Scrimmage	Northwestern College	0-2

Review Themes (1 is enough, no more than 3)

1. Communication: Pre fight ultimate planning	2. Positioning: Controlling angles	
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Gameplay Clips

Theme	Video Link / Replay Code	Timestamps	Coaching Tips, Feedback, & Questions
1	New Queen's Street - QFZNY	3:10, 4:50, 8:30, 9:15, 10:27	Let the team watch the first 3 clips and just think before I ask them what they think is going wrong. (What are we failing to do? A: Plan!) Why are we struggling to plan before the fight starts? Why isn't it happening?
1	King's Row - FY37U	2:40, 5:38	Let them watch first then ask questions: - Clip 1: John: What's one fight plan we could make here? - Clip 2: Courtney: What's one fight plan we could make here?
2	King's Row - FY37U	3:37, 5:25, 7:23	Pause at the start of each clip and ask "Who do we think will win this fight? Why?" Notice how in each clip the team with more angles won?
2	https://www.youtube.com/watch?v=J7NMIrZiN64	1:06, 2:10	Yes! This is the power of controlling a strong angle!

Key takeaways:

- We need to quickly move into planning the next fight as soon as the previous fight is over.
- Our supports need to help our DPS players control the angles. DPS, call for help as well. Don't leave it to chance.

Focus Points for practice:

- Everyone: Plan plan plan! Make sure we start planning as soon as the fight ends. If you don't have a plan, ask for one.
- Supports: Look for your DPS taking angles
- DPS: Ask for help controlling the angles



(Template) DATE - TEAM_NAME Vod Review

Review of:

Date	Activity	Opponent	Score

Review Themes (1 is enough, no more than 3):

1.	2.	3.
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Gameplay Clips

Theme	Video Link / Replay Code	Timestamps	Coaching Tips, Feedback, & Questions

Key takeaways:

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Focus Points for practice:

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